

PLAY WITH PURPOSE™



1st-2nd GRADE RULES

<i>Rule</i>	<i>Explanation/Comments</i>
Goal Height	8 feet
Ball Size	27.5"
Games consist of six, 6-minute segments and an 8 minute halftime. One minute is allotted for substitutions between segments.	This keeps games to approximately an hour time frame.
Score is not kept	Young athletes at this age should not focus on the score but rather the developmental skills being taught.
3-second violation is not called	Young athletes at this age should focus on offensive basics (dribbling, passing, shooting, and rebounding).
Coaches are allowed to walk the sideline in front of their bench to encourage and instruct players. One coach can stand under the hoop.	The focus is for coaches to instruct and encourage players at all times.
No guarding in the back court.	This allows the offensive team an opportunity to advance the ball and attempt to set up their offense.
No double teaming.	Players must guard the player with the corresponding color band.
All players are allowed two (2) fouls each period. After the 2nd foul is committed, the player is out for the remainder of the period.	This rule helps players understand that they need to be careful to control their bodies at all times.
Free throws are not awarded on shooting fouls	This helps keep the game moving. Since we're not keeping score at this level, it doesn't make sense to shoot free throws.
Stealing the ball from the dribbler is not allowed. This includes grabbing from the offensive player while holding the ball.	To encourage the offensive player to dribble with correct form without the pressure of having the ball stolen
Stealing the ball off a pass is allowed	To encourage the offensive player to pass with correct form and with accuracy
Double dribble violation is called in all circumstances	Players at this age should be taught and held to these basic basketball rules. Grace is allowed for "minor" infractions like "guiding the ball" with the off hand, or shuffling the feet.
Fast breaks are allowed in any transition situation	
Traveling violation is called in all circumstances	